## Club Conservador de Cartes i Jocs - CCCJ

## EUROPE vs NORTH AMERICA TOURNAMENT \#2

2 teams: European vs North American players
4 games: Wizard Regular, Wizard German, Wizard Camelot \& Wizard Magic @ wizardcards.com
Date: April 6 \& 13, 2024
Time: 4:00 pm EDT / 22:00 CEST

Teams

| North America | Europe |  |
| :---: | :---: | :---: |
| Captain: Marko | Captain: Carles |  |

## Players

Four players for each variant of the Wizard.
The same player can play a maximum of 3 variants of the Wizard.
$R=$ Regular / $M=$ Magic / $G=$ German / C=Camelot

| North America |  |  |  |  | Europe |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Players | Games |  |  |  | Players | Games |  |  |  |
|  | R | M | G | C |  | R | M | G | C |
| Mactonight |  |  |  | x | carles963 |  | x |  | x |
| aniram | x |  |  |  | Doggyman | $x$ | x |  |  |
| kbmcdev | x |  |  | x | Hector |  |  | x | x |
| JMB5779 | x |  |  |  | Josep1952 |  | x |  |  |
| Debi |  | x | x |  | catacrac | x | x |  |  |
| verona | x |  | x |  | ELVELUS | x |  |  | x |
| tuokool |  | x |  | x | petyura | x |  | x |  |
| mphenix |  |  | x |  | conguita |  |  | x |  |
| blcross_99 |  | x |  |  | Manel518 |  |  |  | x |
| merlin |  |  | x |  | Gretalagarbo |  |  | x |  |
| weiz |  |  |  | x |  |  |  |  |  |
| knowitall20 |  | x |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |
| Totals | 4 | 4 | 4 | 4 | Totals | 4 | 4 | 4 | 4 |

## Structure of the tournament

1. The captain of each team will designate two pairs that will face the two from the opposing team, changing opponents in the second, for each variant of the Wizard:

| 1st ROUND | 2nd ROUND |
| :---: | :---: |
| North America 1 vs Europe 2 | North America 1 vs Europe 1 |
| North America 2 vs Europe 1 | North America 2 vs Europe 2 |

2. Scoring according to the result of the games:
3. 4 position points
4. 3 position points
5. 2 position points
6. 1 position point
7. Each set of games will give 1 game point to the pair with the most position points, or half in case of a tie. The team with the most game points after the 4 matches will receive 1 tournament point.
8. Winning team: 1 tournament point
9. Losing team: 0 tournament points
10. Tie: 0.5 tournament points each team
11. With these scores, the general ranking of the tournament will be made, which will determine the winning team.
12. There are no tiebreakers. Any tie distributes the points in play. A tie can also be given in the final result of the tournament. If this happens, the winning team of the previous year's edition remains the tournament champion.

## Schedule

April 6, at 4:00 pm EDT / 22:00 CEST
4 players per team per game, in 2 pairs. Each pair will play 2 games.
2 games Wizard Regular
2 games Wizard Magic

## April 13, at 4:00 pm EDT / 22:00 CEST

4 players per team per game, in 2 pairs. Each pair will play 2 games.
2 games Wizard German deck
2 games Wizard Camelot


